

LIDAR Feature Extraction Continued

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Announcements

- None

- We are looking at the feature extraction method of [Bosse and Zlot(2009)].
- Last lecture we went over the three methods they used to find feature location (x and y coordinates) and orientation.
- Today we're going to go over the feature representation and how to construct a classifier given features.

- Three methods
 - Segment clusters
 - Curvature clusters
 - Mean shift clusters

- Weighted histograms of normals

Feature Representation

- Now we have found a number of features
- We need a compact way to represent them
- Consider six different methods
 - *Normal orientation histogram grid*
 - Orientation and projection histograms
 - Hough transform peaks
 - Gestalt encoding
 - Shape context
 - *Moment grid*
- Normal orientation histogram and moment grid perform best in their experiments.
- Let's discuss these two representations then turn to how we can build and evaluate a place detector using them.

Normal Orientation Histogram Grid

- Based on SIFT features [Lowe(2004)]
- Algorithm sketch:
 - Place grid on scan points
 - Compute histogram of normal vectors within each grid cell
 - Points are weighted by distance from center of cell
 - Points also contribute weight to neighbouring cells
 - Normalise histogram by sum of all weights
- Resulting descriptor is then the normalised histogram heights for all the cells in the grid
- Gives a crude measure of the shape of the feature

- Like normal orientation histogram grid stores a measure of shape of points lying in a grid cell
- Implementation uses two different sized grids ($2\text{m} \times 2\text{m}$ and $3\text{m} \times 3\text{m}$) with points weighted by distance from the cell centre
- The features this time are *moments* of the points in the cells

- What are moments?
- Derived from the concepts in physics, give a measure of shape
- First moment is the mean (or expectation, or average) μ
- Higher moments usually measured about the mean

$$\mu_k = \mathbb{E}[(X - \mu)^k] \quad (1)$$

for some random variable X

- Also called *central moments*, and usually normalised by σ^k to obtain a dimensionless quantity
- Second central moment is the variance, measures “width” of the distribution
- Third central moment, *skewness*, measures asymmetry
- Fourth central moment, *kurtosis*, measures how “peaked” a distribution is compared to a normal distribution with the same variance

- The eight specific features used are given in the paper. In summary uses:
 - The square-root of the weight
 - The means and variances in the x and y directions
 - Weighted normalised sin and cos of point orientations
- Basically this gives:
 - The Centre of points in the cell
 - An ellipse around the points (variance). Thus can tell rough shape
 - The average orientation of the points in the cell

Building a Classifier

- Ok, we have features.
- How do we use them to answer “have I been here before?”
- How do we tell if our features are any good?

From Features to Dictionaries

- The method in the paper for building a classifier is quite complex, and specific to their features
- We're going to look at a widely used method of constructing a classifier given features – a *dictionary* based method
- Then we'll briefly review the method in the paper

- What is a dictionary?
 - A book full of words that form a vocabulary
- We want a vocabulary of features to describe our observations. Each feature is a word
- Features are noisy and numerous. We would like to represent a group of similar features by an exemplar. This reduces the number of features we have to consider and make us more robust to noise.

- The standard dictionary or vocabulary or bag-of-words method is:
 - Extract features from a training set
 - Cluster features to obtain a smaller number of “words”. This makes up the vocabulary in our dictionary
 - When we see a feature “in the wild”, we replace it with the cluster exemplar that best represents it
 - We then use some method (to be described shortly) to go from words to answering “have I been here before?”

- FAB-MAP
[Cummins and Newman(2009), Cummins and Newman(2008)] is a good example of a dictionary-based method
- Represents images with SURF
[Bay et al.(2008)Bay, Ess, Tuytelaars, and Gool] features (SURF features are similar to SIFT)
- Use approximate k -means clustering to select words
- Vocabulary as large as 100'000 words
- Results on image sequence about 1000km long (\approx \$100'000 images)
- FAB-MAP is worth reading about, but we don't have time to go into details

From Words to Probabilities

- Every time we observe a scene we end up with a number of words/features
- How do we go from words to probabilities?
- k -nearest neighbours (KNN)
- Bag-of-words probability models
- Fancier stuff (e.g. FAB-MAP)

k -nearest neighbours

- k -nearest neighbours is really simple. Given the words we extract from the current scene:
 - Find the k examples we've seen previously that are closest to the current data
 - Vote amongst the k examples – the place with the highest number of examples wins
 - If there is no clear winner, or no close points perhaps we're in a new place
- Need to define “close”. A large part of the Bosse and Zlot paper deals with mapping features into Euclidean space so we can use Euclidean distance
- Can use other methods. E.g. learn a metric, use Hamming distance for binary variables, and so on.

Simple Bag-of-words models

- The bag-of-words model is just the vocabulary model we have been talking about.
- The bag-of-words is the words we happen to observe in the current place.
- Popular term and representation in text classification.
- If we make an independence assumption between words we can use our old friend Naive Bayes

- The Naive Bayes assumption does not recognise any dependencies between words. This is bad.
- Can try to represent dependencies.
- Some example methods:
 - FAB-MAP uses a tree structured Bayesian network
 - Topic models (e.g. LDA) represent a place as a mixture of “topics”. E.g. a house consists of windows, doors, and wall. Each topic has a probability distribution over words
 - Various extensions of topic models to visual and geometric data

Feature Representation Evaluation

- How should we evaluate the feature representations?
- Metric used in [Bosse and Zlot(2009)] is *separation*
- Separation measures the tradeoff between two types of errors
 - Missed detections – not seeing a feature when it is present
 - False alarms – detecting a feature that isn't really there
- Assume we can tune our detector in some way. For example in KNN we can change k or the cutoff distance within which we search.
- Can then find the parameter setting that maximises separation
- Normal orientation histogram grid and moment grid maximise separation in their experiments
- Can use other metrics, such as precision and recall.



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