

Towards abductive functional programming

Koko Muroya

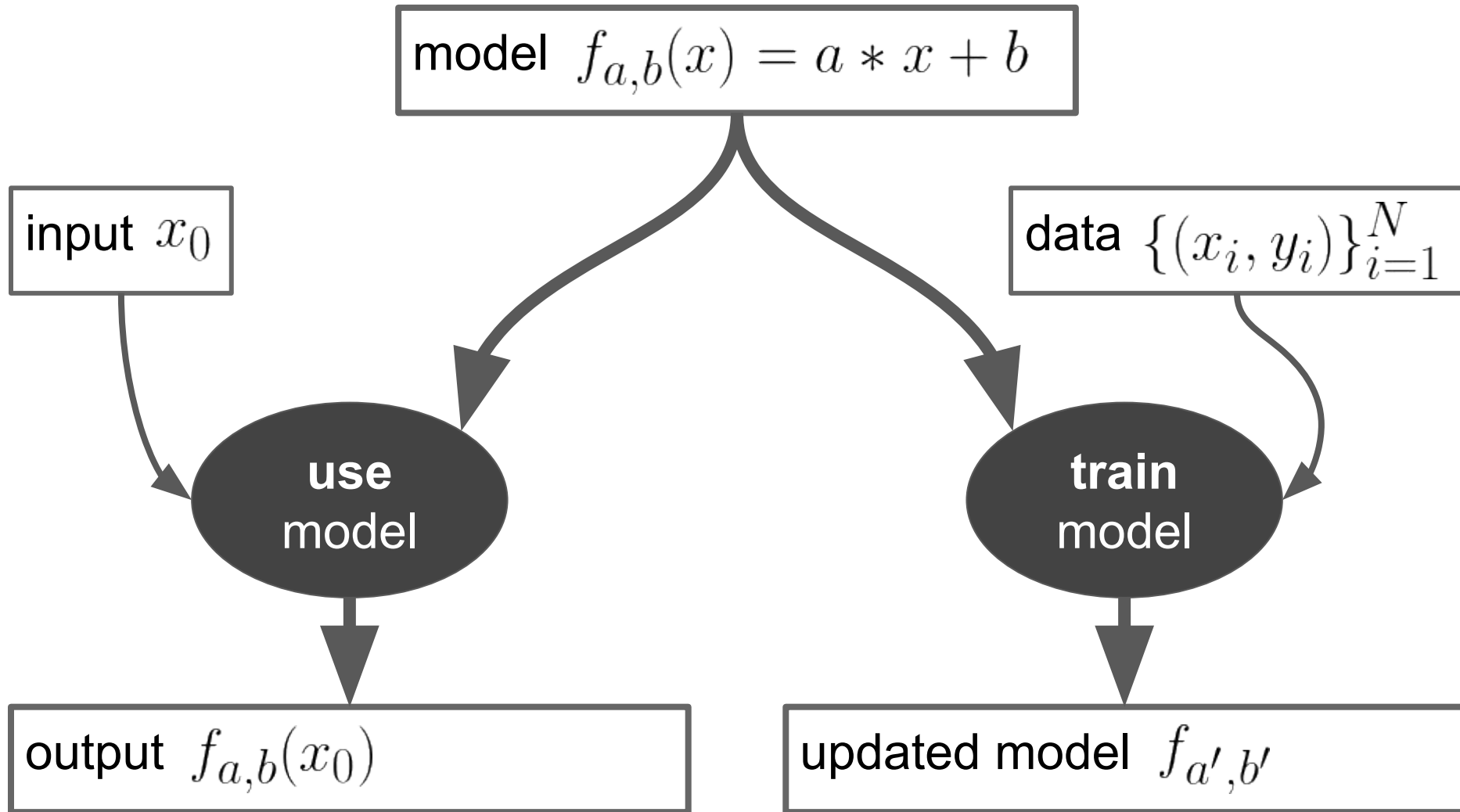
Steven Cheung & Dan R. Ghica
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Parameter tuning via targeted abduction

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A programming idiom for optimisation & ML



Example: parameter optimisation in TensorFlow

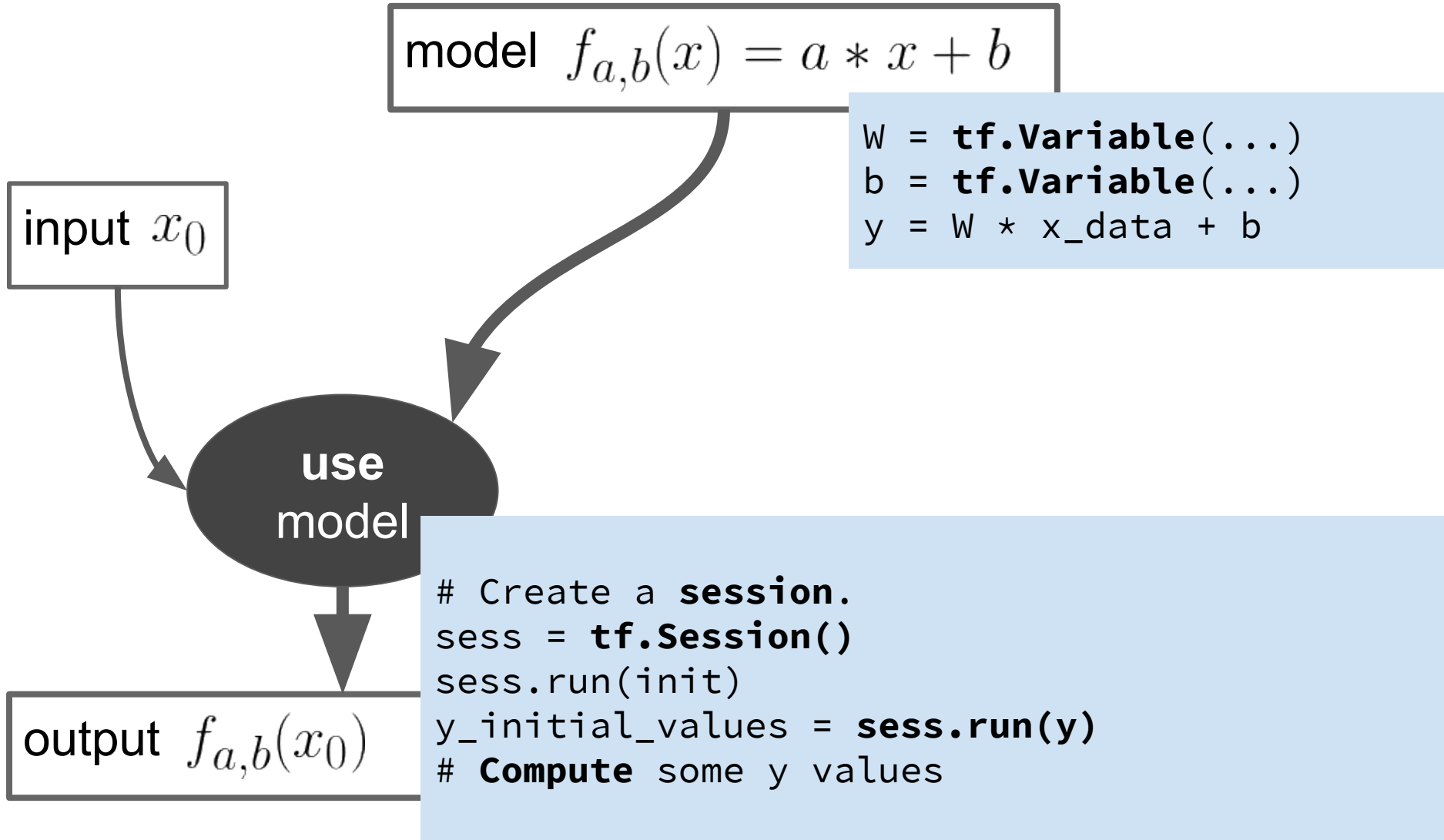
$$\text{model } f_{a,b}(x) = a * x + b$$

```
# Build inference graph.  
# Create and initialise variables W and b.  
W = tf.Variable(...)  
b = tf.Variable(...)  
y = W * x_data + b #NOTE: Nothing actually computed here!
```

<https://www.tensorflow.org/>

<https://github.com/sherrym/tf-tutorial>

Example: parameter optimisation in TensorFlow



Example: parameter optimisation in TensorFlow

model $f_{a,b}(x) = a * x + b$

```
W = tf.Variable(...  
b = tf.Variable(...  
y = W * x_data + b
```

```
# Build training graph.
```

```
loss = tf.some_loss_function(y, y_data)
```

```
# Create an operation that calculates loss.
```

```
tf.train.some_optimiser.minimize(loss)
```

```
# Create an operation that minimizes loss.
```

```
init = tf.initialize_all_variables()
```

```
# Create an operation initializes variables.
```

```
sess = tf.Session()
```

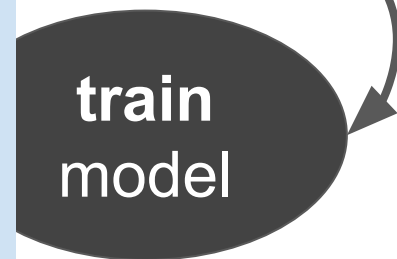
```
sess.run(init)
```

```
# Perform training:
```

```
for step in range(201):
```

```
    sess.run(train)
```

data $\{(x_i, y_i)\}_{i=1}^N$



model $f_{a',b'}$

TensorFlow

- shallow embedded DSL
 - lack of integration with host language
 - cannot use libraries in graphs
 - difficult to debug / type graphs
- imperative “variable” update

TensorFlow

- shallow embedded DSL
 - lack of integration with host language
 - cannot use libraries in graphs
 - difficult to debug / type graphs
- imperative parameter (“variable”) update

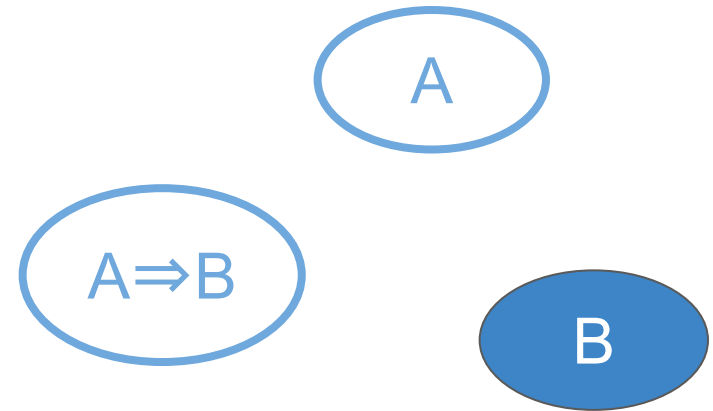
Proper *functional* language?

- simple & uniform programming language
 - full integration with base language
 - typed in ML-style
 - well-defined operational semantics
- functional parameter update

Key idea:
Abductive reasoning

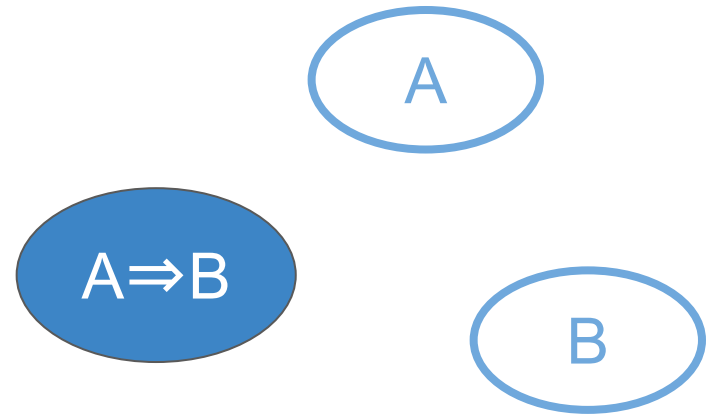
Abductive inference: background

- logical inference
 - deduction (specialisation)
 - induction (generalisation)
 - **abduction (explanation)**
- previous applications
 - abductive logic programming
 - program verification (<http://fbinfer.com/>)



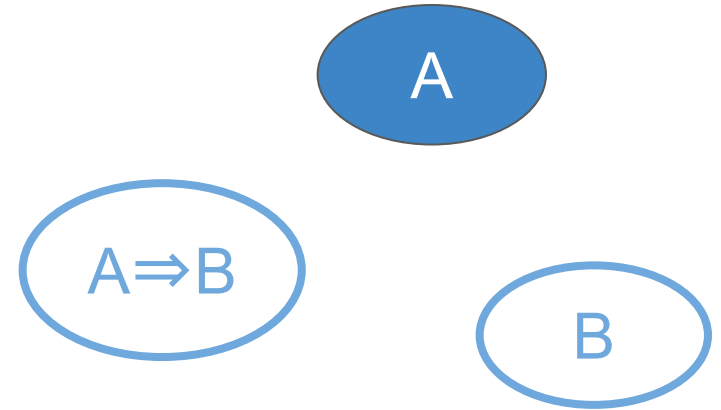
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Abductive inference: background

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Abductive inference: our use

- possible deductive rule for abduction

$$\frac{\Gamma \vdash A}{\Gamma \vdash (P \Rightarrow A) \wedge P}$$

“abduct” explanation P of A

in “targeted”
way

“Parameter tuning via targeted abduction”

```
model  $f_{a,b}(x) = a * x + b$ 
```

```
let m x = {2} * x + {3};;
```

use

```
output  $f_{a,b}(x_0)$ 
```

```
m 0;;
```

train

```
updated model  $f_{a',b'}$ 
```

```
let f @ p = m in  
let q = optimise p in  
f q;;
```

“Parameter tuning via targeted abduction”

```
model  $f_{a,b}(x) = a * x + b$ 
```

```
let m x = {2} * x + {3};;
```

provisional constants
 (“targets”)

cf. definitive constants
 0, 1, 2, ...

Parameter tuning via targeted abduction

```
model  $f_{a,b}(x) = a * x + b$ 
```

```
let m x = {2} * x + {3};;
```

provisional
constants

use

```
output  $f_{a,b}(x_0)$ 
```

```
m 0;;  
(* simply function application *)
```


“Parameter tuning via targeted abduction”

```
model  $f_{a,b}(x) = a * x + b$ 
```

```
let m x = {2} * x + {3};;
```

provisional
constants

abductive
decoupling

train

```
updated model  $f_{a',b'}$ 
```

```
let f @ p = m in (* “decouple” model f and parameters p *)  
let q = optimise p in (* compute “better” parameter values *)  
Let m' = f q in (* “improve” model using new parameters *)  
...
```

Abductive decoupling: informal semantics

```
let m x = {2} * x + {3};;
```

```
let f @ p = m in  
let q = optimise p in  
f q;;
```

```
val m = fun x -> {2} * x + {3}
```

model with
provisional constants

```
val f = fun (p1,p2) -> fun x -> p1 * x + p2
```

parameterised model

```
val p = (2,3)
```

parameter vector

Abductive decoupling: informal semantics

```
let m x = {2} * x + {3};;
```

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let f @ p = m in  
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parameterised model

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parameter vector

$$\frac{\Gamma \vdash A}{\Gamma \vdash (P \Rightarrow A) \wedge P}$$

abduction rule

Promoting provisional to definitive constants

```
let m x = {2} * x + {3};;  
  
let f @ p = m in  
let q = p in  
f q;;
```

```
val m = fun x -> {2} * x + {3}
```

model with
provisional constants

```
val f = fun (p1,p2) -> fun x -> p1 * x + p2
```

parameterised model

```
val p = (2,3)
```

parameter vector

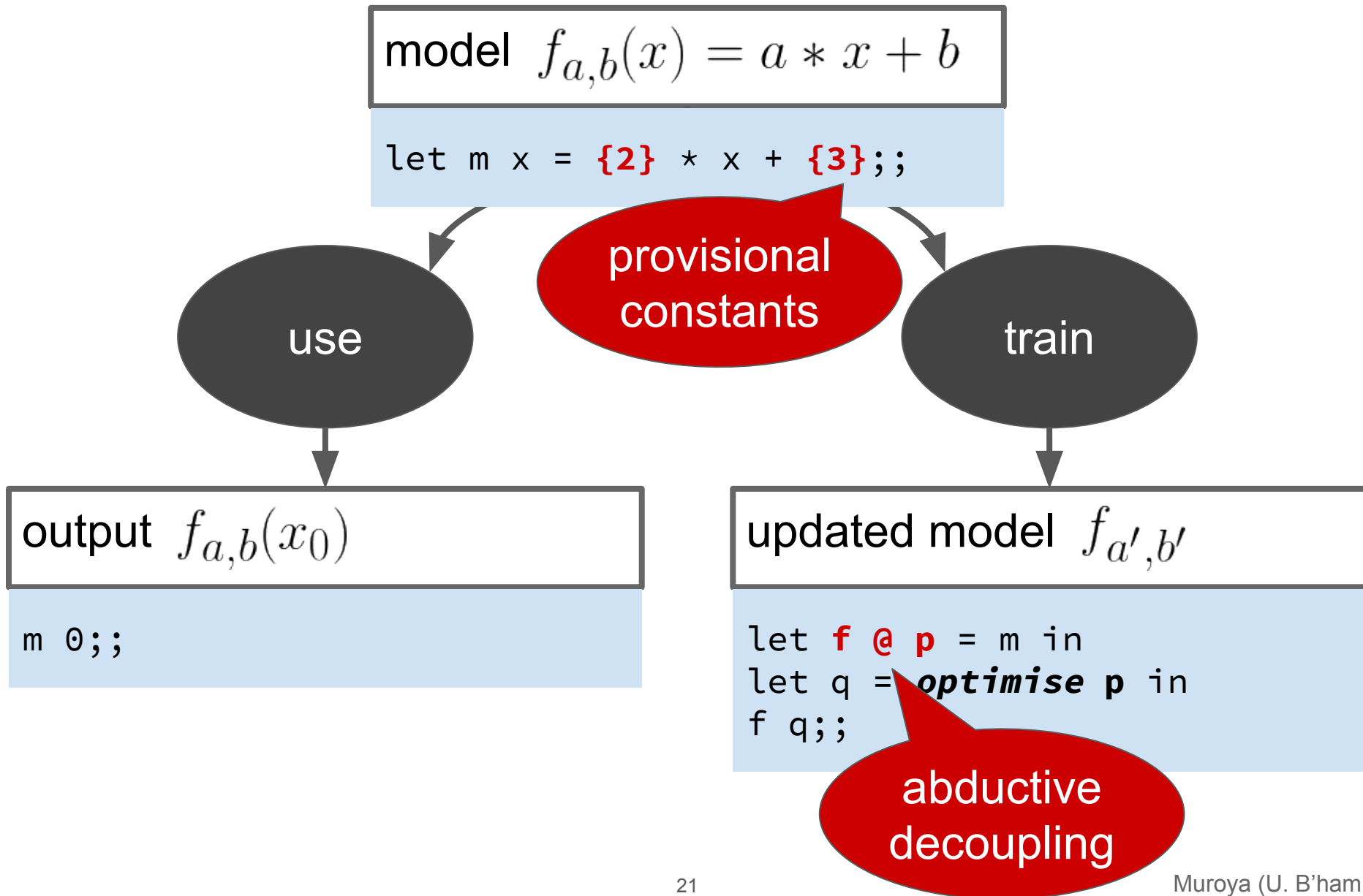
```
val q = (2,3)
```

(trivially updated)
parameter vector

```
- = fun x -> 2 * x + 3
```

result: model with
definitive constants

Parameter tuning via targeted abduction



Targeted abduction: syntax & types

(fixed) field

$$\frac{}{- \mid \Gamma \vdash \{c\} : \mathbb{F}}$$

provisional
constant

opaque vector space,
representing \mathbb{F}^n

$$\frac{\Delta, a \mid \Gamma, f : V_a \rightarrow T, x : V_a \vdash t : T'}{\Delta \mid \Gamma \vdash \text{abd } f @ x \rightarrow t : T \rightarrow T'}$$

abduction

`let f@x = u in t ≡ (abd f@x -> t) u`

Targeted abduction: syntax & types

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```
(* abduction of open terms *)  
let m x = {2} * x + n in  
let f @ p = m in  
...
```

Targeted abduction: *opaque vectors*

- size determined **dynamically**
- order of coordinates **unknown**
 - ... yet we want deterministic programs
 - always point-free (no access to bases/coordinates)
 - only **symmetric** operations (invariant over permutation of bases/coordinates)

- possible in theory
 - symmetric tensors
- reasonable in practice
 - not all, *but most*, optimisation algorithms are symmetric

Targeted abduction: *symmetric vector operations*

standard vector operations

$$\begin{aligned} +_a &: V_a \rightarrow V_a \rightarrow V_a && \text{(vector addition)} \\ \times_a &: \mathbb{F} \rightarrow V_a \rightarrow V_a && \text{(scalar multiplication)} \\ \bullet_a &: V_a \rightarrow V_a \rightarrow \mathbb{F}, && \text{(dot product)} \end{aligned}$$

iterated vector operations

$$\begin{aligned} +_a^L &: (V_a \rightarrow V_a) \rightarrow V_a \rightarrow V_a && \text{(left-iterative vector addition)} \\ +_a^R &: V_a \rightarrow (V_a \rightarrow V_a) \rightarrow V_a && \text{(right-iterative vector addition)} \\ \times_a^L &: (V_a \rightarrow \mathbb{F}) \rightarrow V_a \rightarrow V_a && \text{(left-iterative scalar multiplication)} \end{aligned}$$

Targeted abduction: example use

numerical gradient descent

```
let m x = {2} * x + {3};;
```

```
let f @ p = m in
```

```
let q = grad_desc f p loss 0.001 in  
f q;;
```

(* least square on some reference data *)

```
let loss f p = ...;;
```

(* numerical gradient descent *)

```
let grad_desc f p loss rate =
```

```
  let d = 0.001 in
```

```
  let g e =
```

```
    let old = loss f p in
```

```
    let new = loss f (p ⊕ (d ⊗ e)) in
```

```
    (((old - new) / d) * rate) ⊗ e in
```

```
g |⊕ p;;
```

folding over standard basis

$$f + \frac{L}{a} v_0 := \text{foldr } (\lambda e \lambda v. f(e) + v) E_a v_0$$

Targeted abduction: syntax & types

(fixed) field

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abduction

only symmetric
operations
on vectors

`let f@x = u in t ≡ (abd f@x -> t) u`

Targeted abduction: operational semantics

- provisional constants are linear!

```
let m x = {0} * x + {0};;
```

vs

```
let p = {0} in  
let m x = p * x + p;;
```

- graph rewriting semantics
 - ... based on Geometry of Interaction
 - <http://www.cs.bham.ac.uk/~drg/goa/visualiser/>
 - determinism
 - soundness of execution
 - safety of garbage-collection
 - call-by-value evaluation

Conclusions

- a fully-integrated language for parameter tuning
 - abductive decoupling “abd”
 - simply-typed + abduction rule
 - formal operational semantics
 - call-by-value
 - determinism
 - sound execution & safe garbage-collection
- open problems
 - actual ML compiler extension
 - abduction is dynamic & complex
 - ... but not computationally dominant
 - stochastical machinery

$$\frac{\Gamma \vdash A}{\Gamma \vdash (P \Rightarrow A) \wedge P}$$

<http://www.cs.bham.ac.uk/~drg/goa/visualiser/>