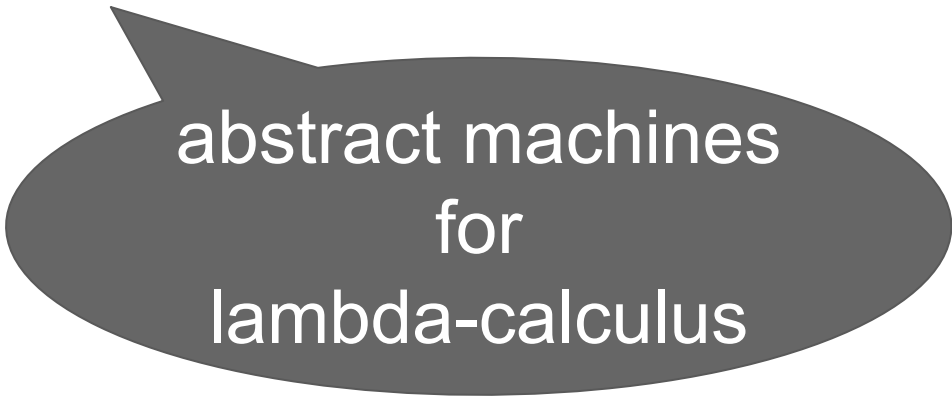


Efficient implementation of evaluation strategies via token-guided graph rewriting

Koko Muroya & Dan R. Ghica
(University of Birmingham)

TARGET

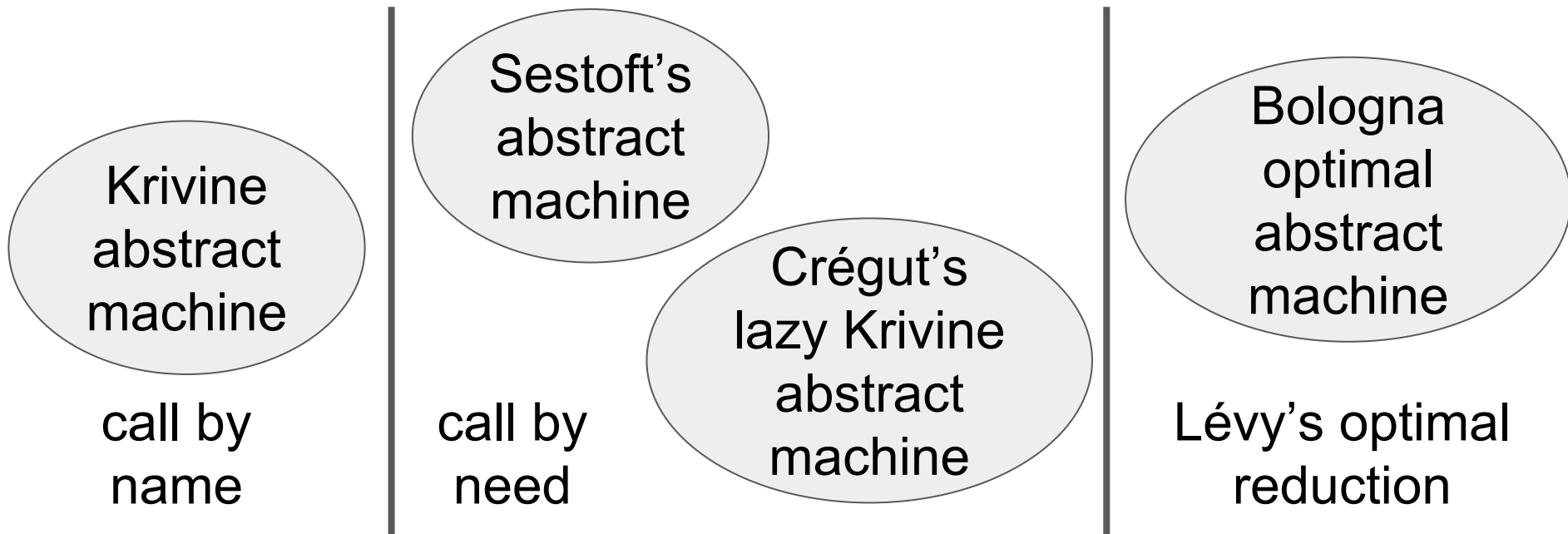
balancing space cost & time cost
of program execution



abstract machines
for
lambda-calculus

Motivation: series of non-strict evaluation

- abstract machines of same end result
 - number of beta-reduction



Motivation: series of non-strict evaluation

- abstract machines of same end result
 - number of beta-reduction
 - time cost

Accattoli et al.

Krivine
abstract
machine

call by
name

Sestoft's
abstract
machine

call by
need

Crégut's
lazy Krivine
abstract
machine

Bologna
optimal
abstract
machine

Lévy's optimal
reduction

Motivation: series of non-strict evaluation

- abstract machines of same end result
 - number of beta-reduction
 - time cost
 - **space cost**

Accattoli et al.

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Motivation: series of non-strict evaluation

- abstract machines of same end result
 - space cost

interaction
abstract
machine

[Danos & Regnier '99]

- Gol-style token passing
- fixed graph

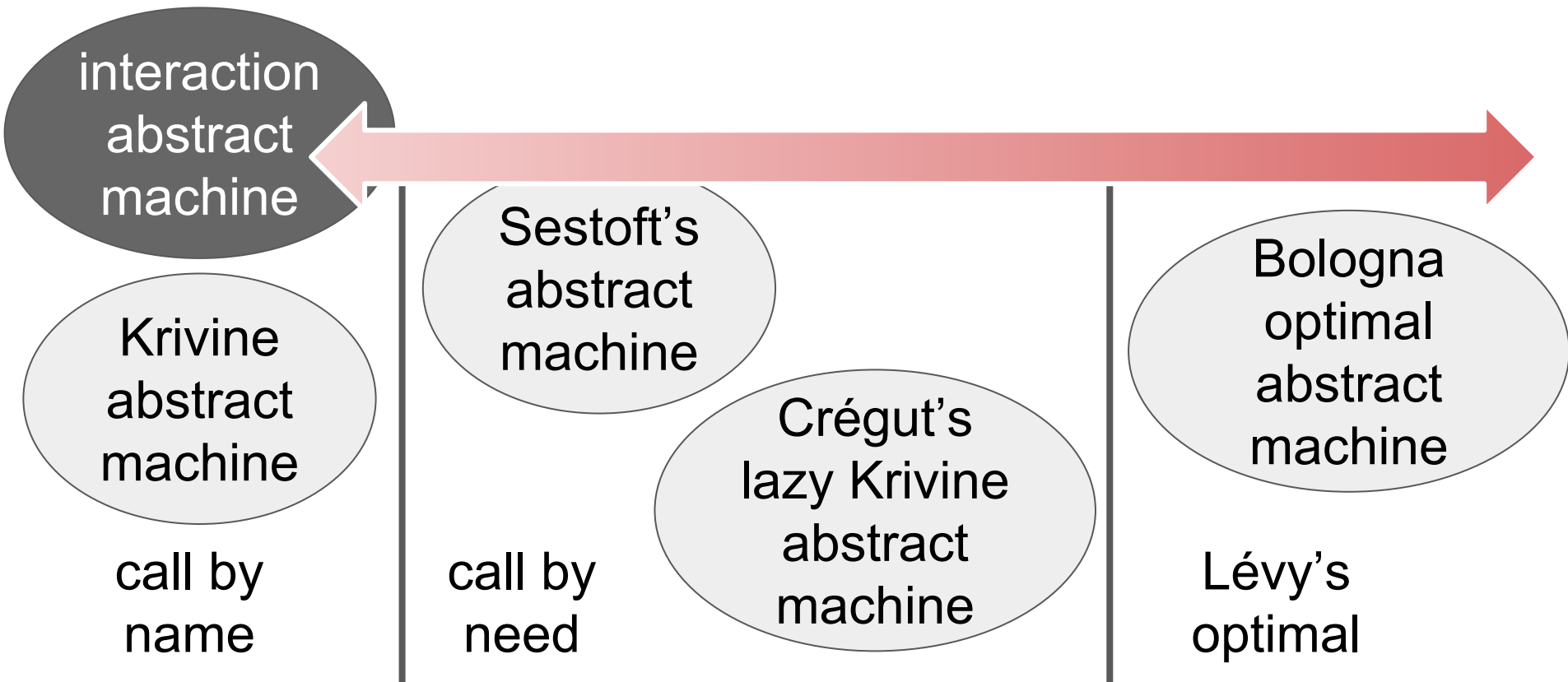
Krivine
abstract
machine

- term rewriting

call by
name

Question

- abstract machines of same end result
 - space cost vs time cost... trade-off?



GOAL

unified framework
that can balance space cost & time cost
of program execution

GOAL

unified framework
that can balance space cost & time cost
of program execution

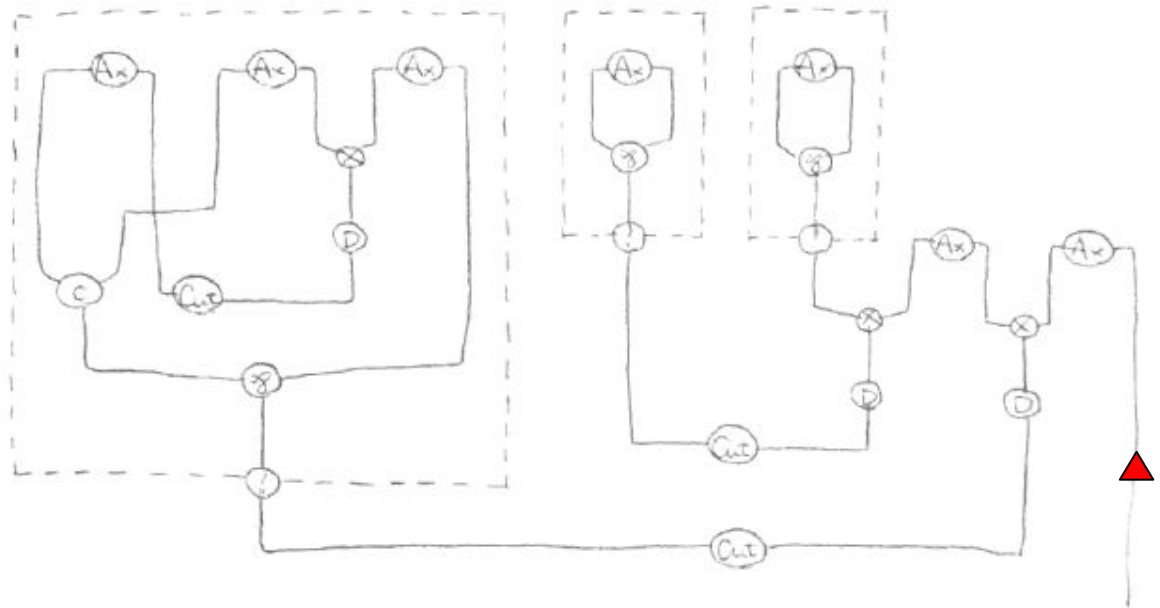
token-guided graph-rewriting abstract machine
for lambda-calculus

Token-guided graph rewriting

Gol-style token passing,
interleaved with graph rewriting

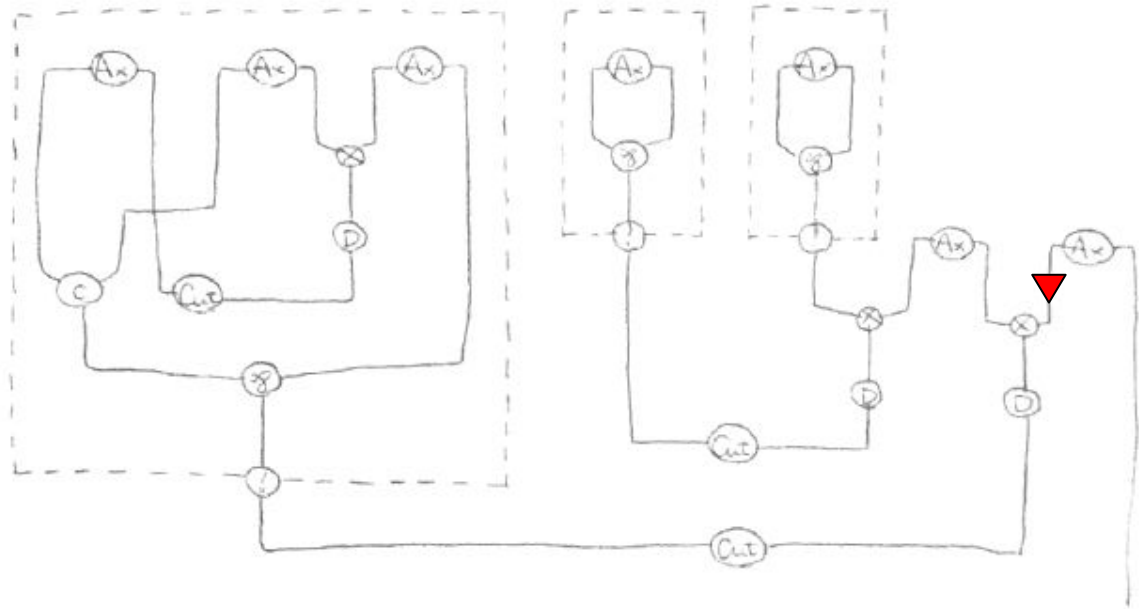
Token-guided graph rewriting

Gol-style token passing,
interleaved with graph rewriting



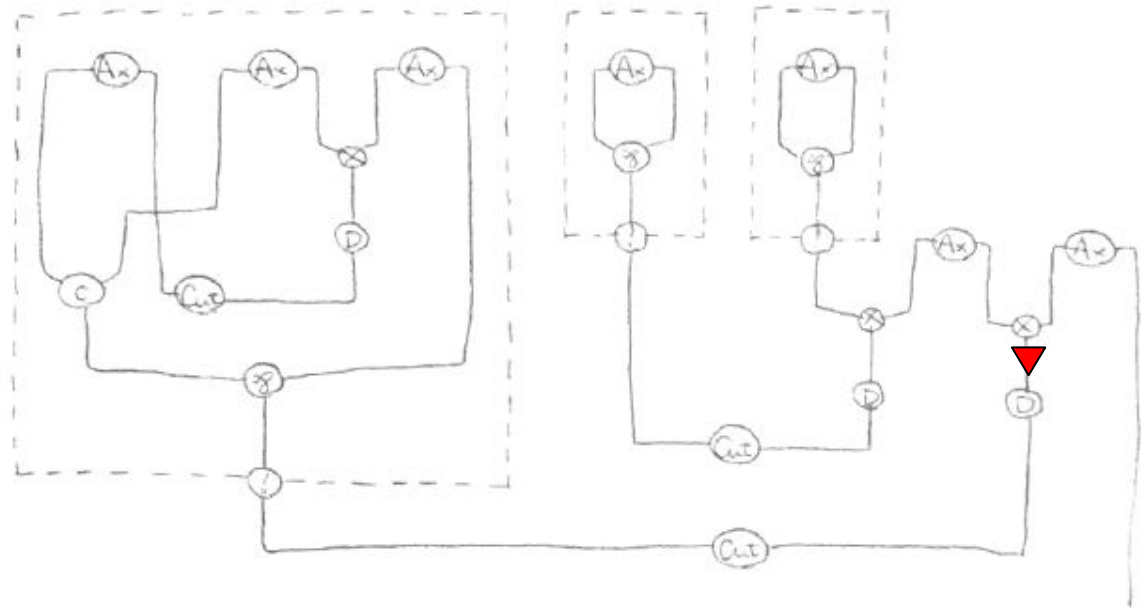
Token-guided graph rewriting

Gol-style token passing,
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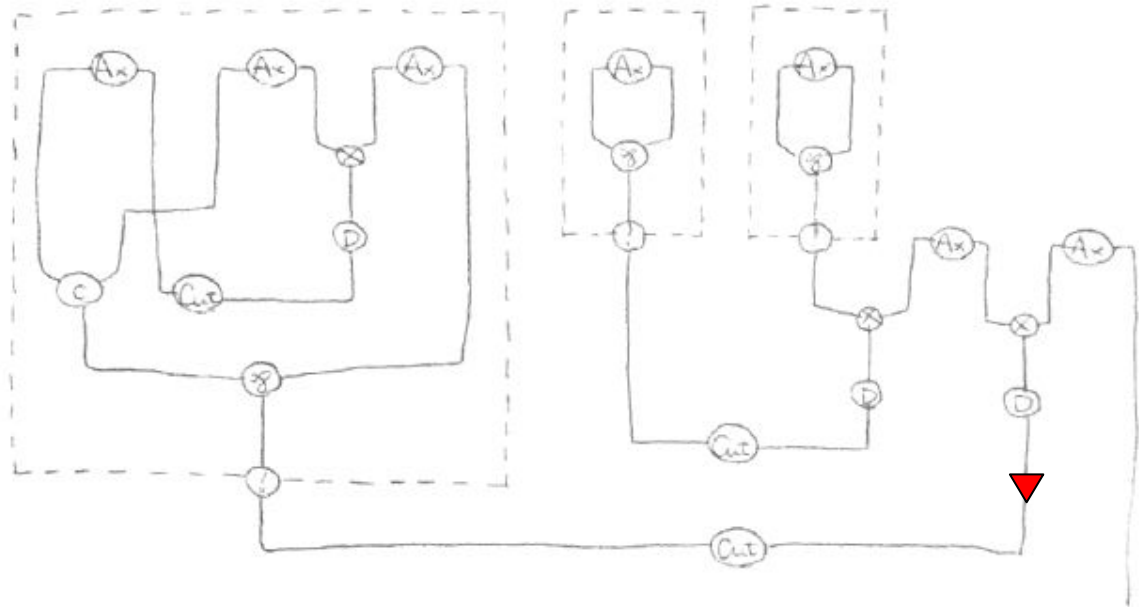
Token-guided graph rewriting

Gol-style token passing,
interleaved with graph rewriting



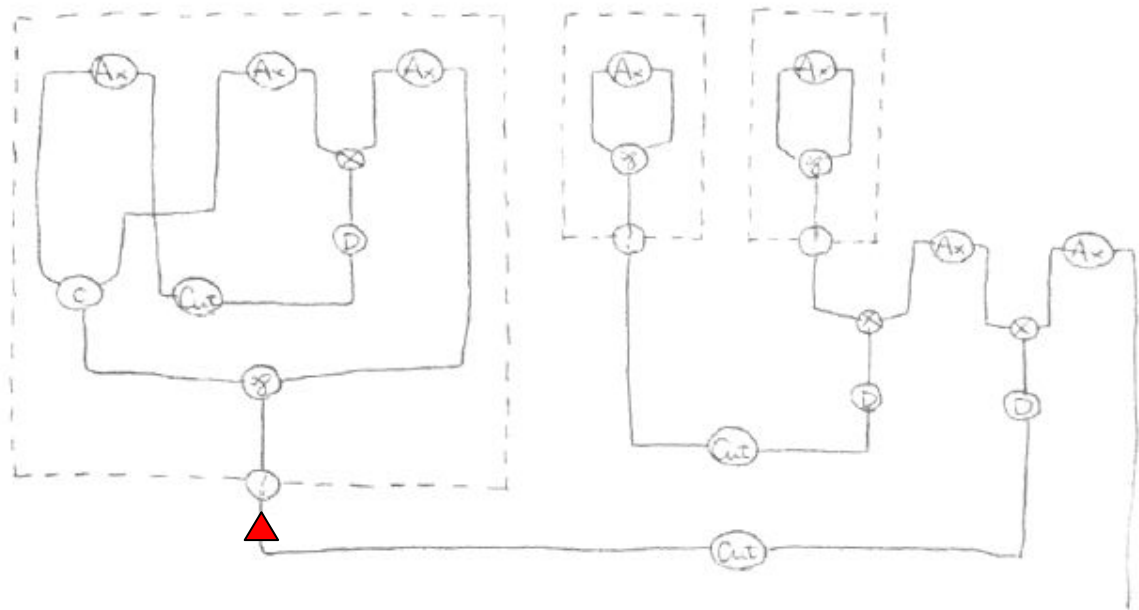
Token-guided graph rewriting

Gol-style token passing,
interleaved with graph rewriting



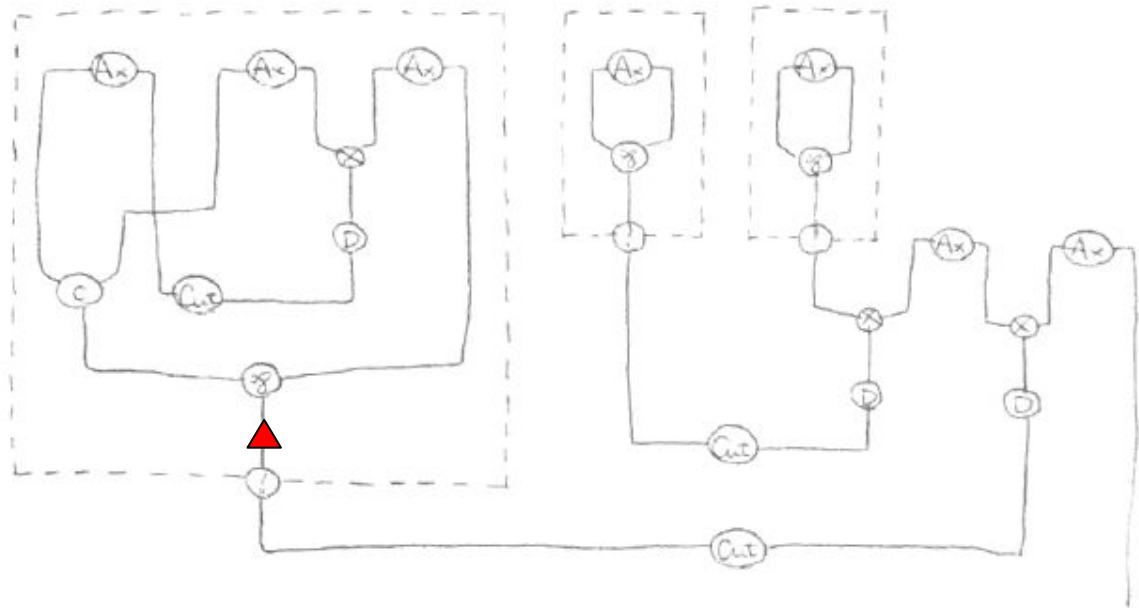
Token-guided graph rewriting

Gol-style token passing,
interleaved with graph rewriting



Token-guided graph rewriting

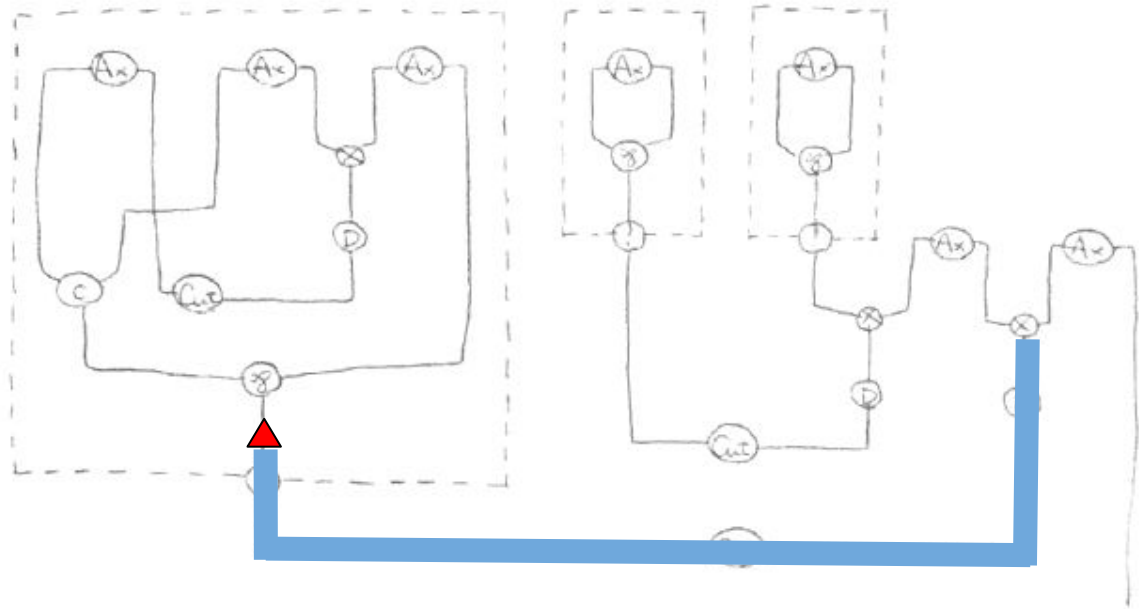
Gol-style token passing,
interleaved with graph rewriting



Token-guided graph rewriting

Gol-style token passing,
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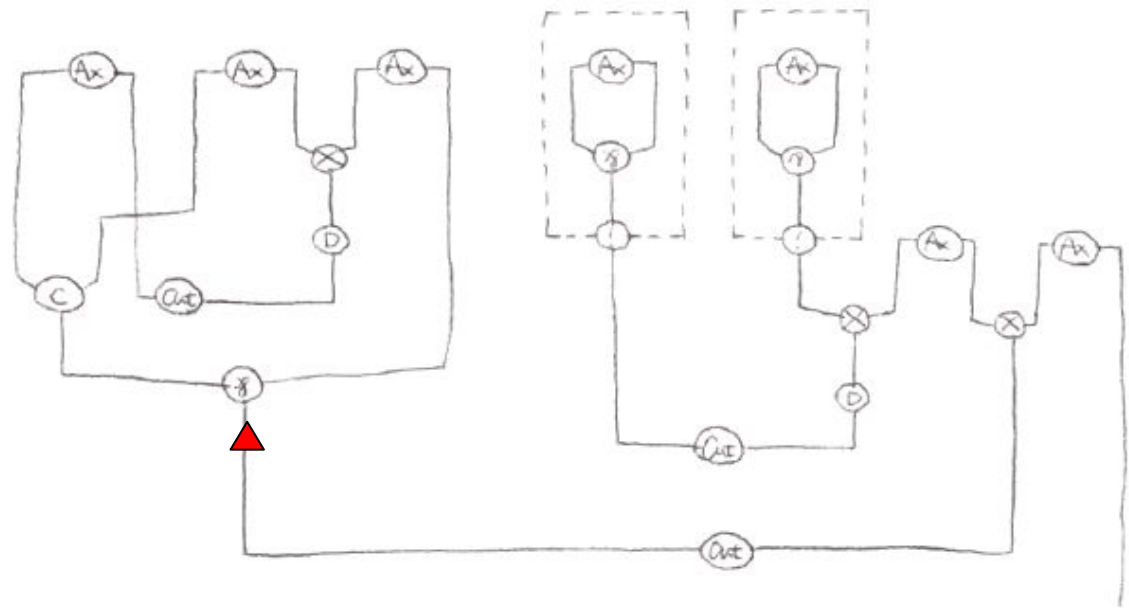
**redex
detected**



Token-guided graph rewriting

GoI-style token passing,
interleaved with graph rewriting

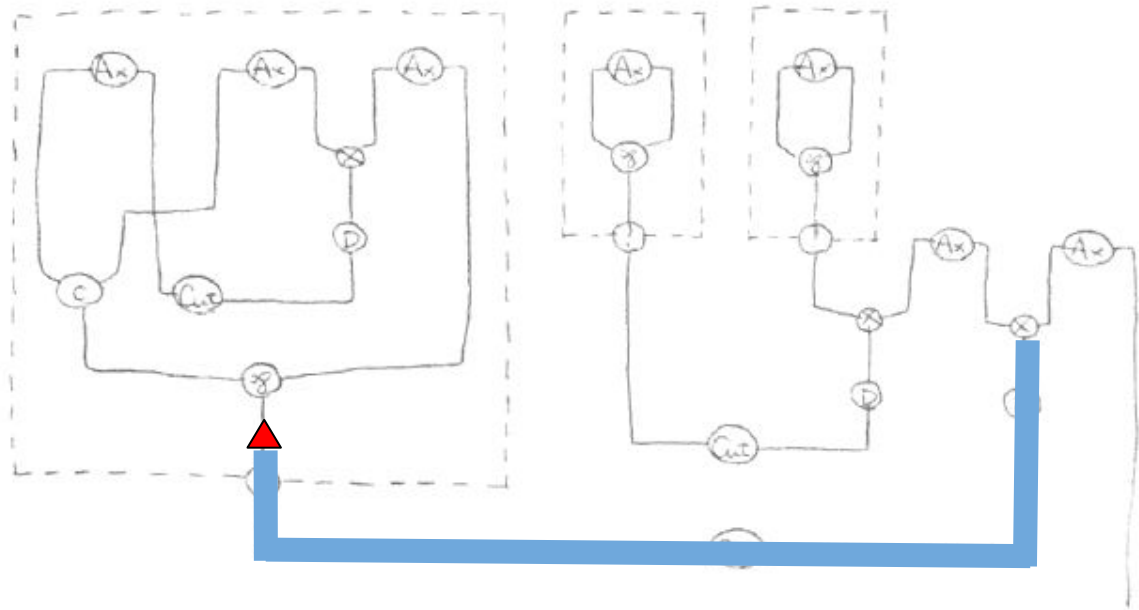
(1) trigger
rewriting



Token-guided graph rewriting

Gol-style token passing,
interleaved with graph rewriting

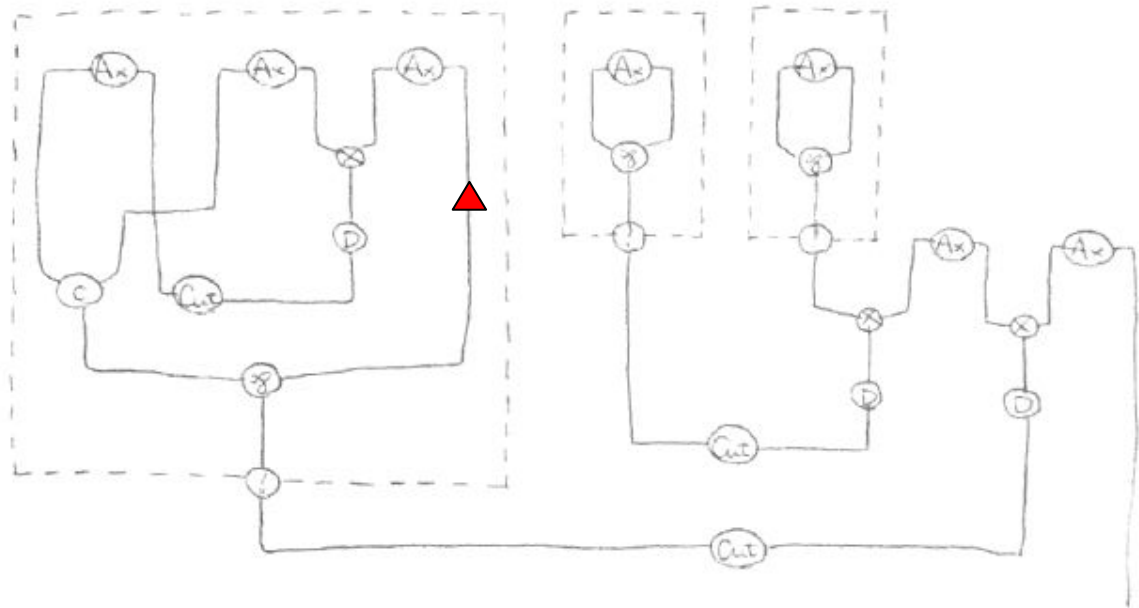
**redex
detected**



Token-guided graph rewriting

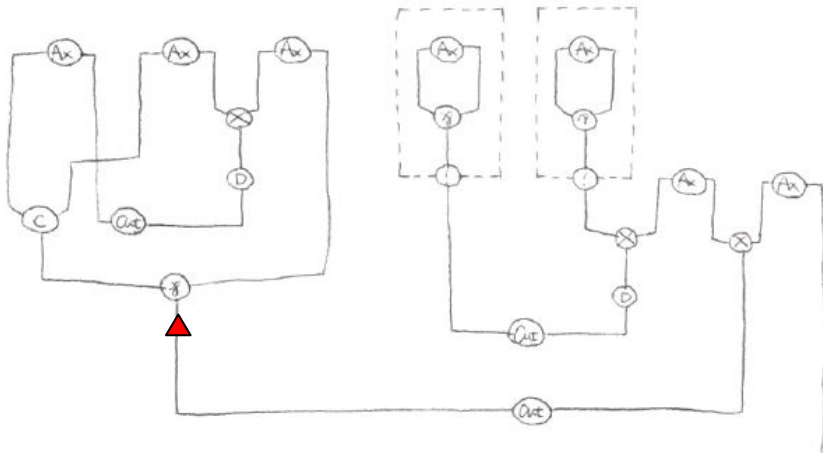
Gol-style token passing,
interleaved with graph rewriting

(2) keep passing

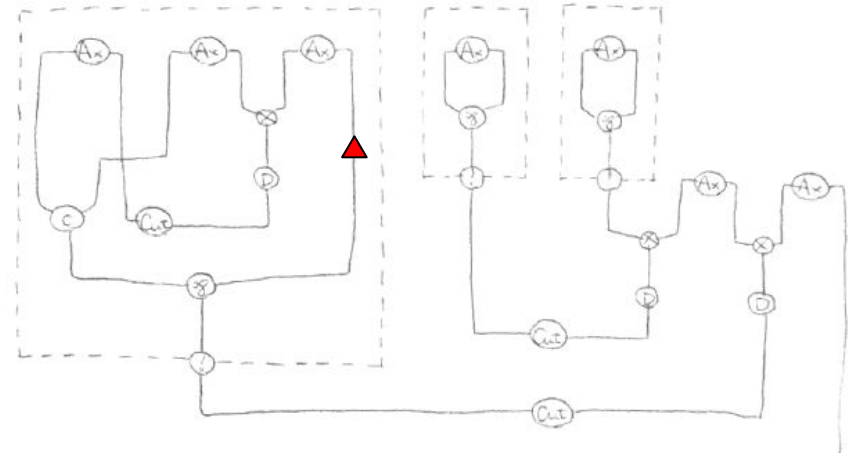


Token-guided graph rewriting

Gol-style token passing,
interleaved with graph rewriting



**(1) trigger
rewriting**



**(2) keep
passing**

Token-guided graph rewriting for lambda-calculus

flexibility, by choices of:

- graph rewriting system, with token passing
 - proof nets
- interleaving strategy
 - trigger rewriting vs. keep passing
- translation of lambda-terms
 - $!(A \multimap B), (!A) \multimap B$

Token-guided graph rewriting for lambda-calculus

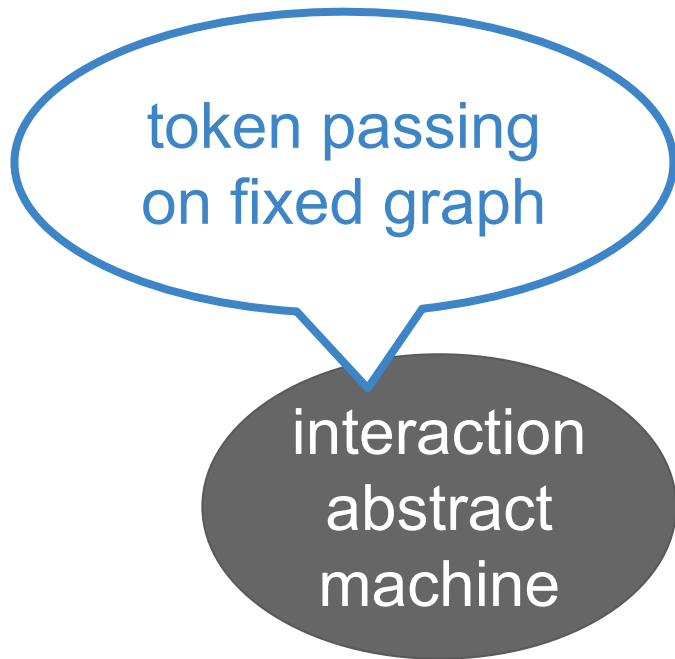
flexibility, by choices of:

- graph rewriting system, with token passing
- interleaving strategy
- translation of lambda-terms

to...

- balance space cost & time cost

Non-strict evaluation: time cost improvement



call by
name

- graph rewriting system with token passing
- interleaving strategy
- translation of lambda-terms

call by
need

Non-strict evaluation: time cost improvement

- graph rewriting system with token passing
- interleaving strategy
- translation of lambda-terms

token passing
on fixed graph

- proof nets
- **passes-only**
- $!(A \multimap B)$

call-by-name time cost

call by
need

Non-strict evaluation: time cost improvement

- graph rewriting system with token passing
- interleaving strategy
- translation of lambda-terms

token passing
on fixed graph

- proof nets
- **passes-only**
- $!(A \multimap B)$

call-by-name time cost

[- & Ghica, CSL '17]

- proof nets
- **rewrites-first**
- $!(A \multimap B)$

call-by-need time cost

graph
rewriting

time cost analysis
à la [Accattoli '16]

Non-strict evaluation: space cost improvement?

- graph rewriting system with token passing
- interleaving strategy
- translation of lambda-terms

token passing
on fixed graph

interaction
abstract
machine

term
rewriting

Krivine
abstract
machine

call by name

Non-strict evaluation: space cost improvement?

- graph rewriting system with token passing
- interleaving strategy
- translation of lambda-terms

token passing
on fixed graph

- proof nets
- **passes-only**
- $!(A \multimap B), (!A) \multimap B$

call-by-name time cost

term
rewriting

Krivine
abstract
machine

call by name

Non-strict evaluation: space cost improvement?

- graph rewriting system with token passing
- interleaving strategy
- translation of lambda-terms

token passing
on fixed graph

graph
rewriting

- proof nets
- **passes-only**
- $!(A \multimap B), (!A) \multimap B$

call-by-name time cost

- proof nets
- **rewrites-first**
- $(!A) \multimap B$

call-by-name time cost

call by name

Strict evaluation

- graph rewriting system with token passing
- interleaving strategy
- translation of lambda-terms

[- & Ghica, WPTE '17]

- $\lambda!_{[\overset{\rightarrow}{@}, \overset{\leftarrow}{@}]}$ -graphs
- rewrites-first
- $!(A \multimap B)$

call-by-value time cost

graph
rewriting

time cost analysis
à la [Accattoli '16]

Token-guided graph rewriting for lambda-calculus

flexibility, by choices of:

- graph rewriting system, with token passing
- interleaving strategy
- translation of lambda-terms

to...

- balance space cost & time cost

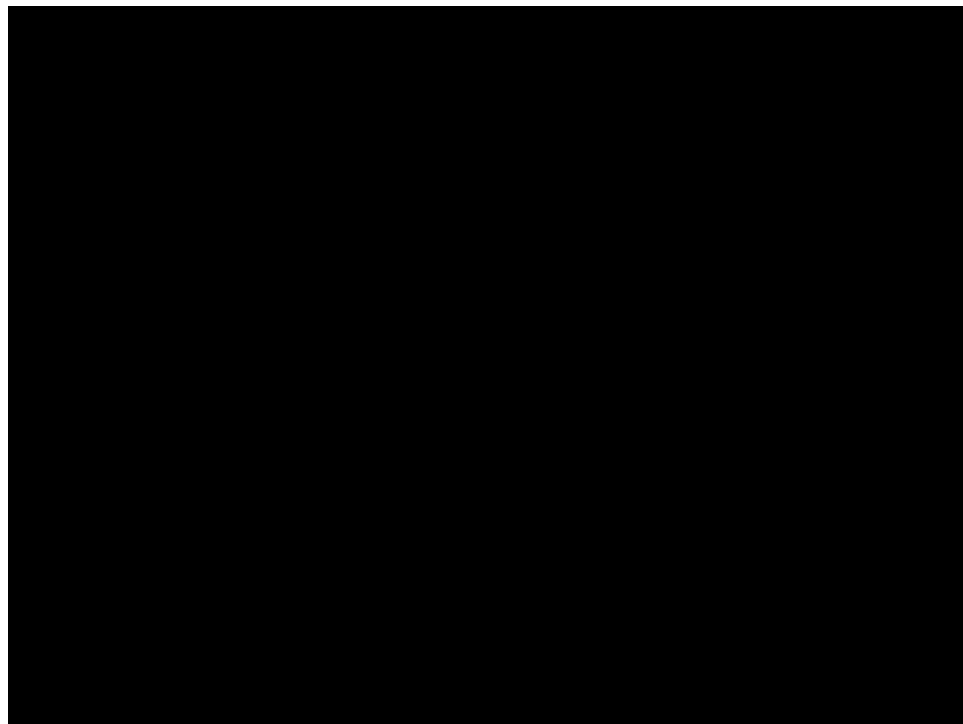
series of

- non-strict evaluation
- strict evaluation

Analyse token-guided graph rewriting

via term rewriting + explicit redex searching [Sinot '05]

$(\lambda x.x x) ((\lambda y.y) (\lambda z.z))$
 $(\lambda x.x x) ((\lambda y.y) (\lambda z.z))$
 $(\lambda x.x x) ((\lambda y.y) (\lambda z.z))$
 $(\lambda x.x x) ((\lambda y.y) (\lambda z.z))$
 $(\lambda x.x x) ((\lambda y.y) (\lambda z.z))$
 $(\lambda x.x x) (y[y \leftarrow \lambda z.z])$
 $(\lambda x.x x) ((\lambda z.z)[y \leftarrow \lambda z.z])$
 $(\lambda x.x x) ((\lambda z.z)[y \leftarrow \lambda z.z])$
 $(x x)[x \leftarrow \lambda z.z][y \leftarrow \lambda z.z]$
 $(x x)[x \leftarrow \lambda z.z][y \leftarrow \lambda z.z]$
 $(x (\lambda z.z))[x \leftarrow \lambda z.z][y \leftarrow \lambda z.z]$
 $(x (\lambda z.z))[x \leftarrow \lambda z.z][y \leftarrow \lambda z.z]$
 $((\lambda z'.z') (\lambda z.z))[x \leftarrow \lambda z.z][y \leftarrow \lambda z.z]$
 $z'[z' \leftarrow \lambda z.z][x \leftarrow \lambda z.z][y \leftarrow \lambda z.z]$
 $\lambda z.z[z' \leftarrow \lambda z.z][x \leftarrow \lambda z.z][y \leftarrow \lambda z.z]$



<https://cwtsteven.github.io/Gol-Visualiser/CBV-with-CBV-embedding/index.html>

Token-guided graph rewriting for lambda-calculus

flexibility, by choices of:

- graph rewriting system, with token passing
- interleaving strategy
- translation of lambda-terms

to...

- balance space cost & time cost

series of

- non-strict evaluation
- strict evaluation

analysis via
term rewriting